NISDA

Graphic Designing Course Oultine

Photoshop

Ch.1 Fundamental of Graphic Designing

Introduction to Graphic Designing & Photoshop
Sizes and Dimensions
Introduction to Pixels
Difference Between Vector and Pixel Software
Bits, CMYK and RGB
Fundamental of Layers
Hiding Locking Unlocking
Naming Deleting
Layer Opacity, undo

Ch.2 Body, Effects & Transformation

Layer Styles
Shadow Effect
Glow Effects
Color Overlay
Gradients
Customizing Gradients
Installing New Gradients
Pattern
Stroke
Scale, Flip, Rotation, Angles
Rearranging and Alignment
Free Transform, Proportionate

Ch.3 Essential Operations/Masking

Tools
Brushes
Healing Brushes
Clone Stamp
Patch Tool
Slice Tool
Background Removal
Tracing by quick tool
Tracing by Pen Tool
Clipping Mask
Layer Mask

Ch.4 Typography in Photoshop

Text
Text Properties
Text Stretch and Angular Stretch
Rasterized Text
Text Clipping
Filters
Warp Text
Text Reflection Like Mirror

Ch.5 Image Editing

Image Sizes, Canvas Sizes, Cropping
Color Grading
Brightness and Contrast
Layer Modes
Digital Make Up
Image Manipulations

Ch.6 Project Completion in Photoshop

Rules for Printing, Scales
Exporting Options
Tiff Files, PNG and PSD Files
Practicle of making designs

Corel Draw

Ch.7 Introduction to Coral Draw

Introduction to Coral Draw
Behaviors of Coral draw
Vector vs pixel
CMYK color differences
Sizes and dimensions
Introduction to tools and task bars
Freehand
Bezier
Shape Tool
Artistic Media, Blend tool
Line Drawing
Object creation and color fill, Rotation

Ch.8 Fundamentals of Objects

Circles, Rectangles and Triangles uses
Welding, Trimming, Simplify
Aero shapes, Banner Shapes, Flow Chart Shapes
Break a part
Repetition
Interactive Fill Tool
Linear Radial Conical Fill
Texture Fill and No Fill
Tracing
Tracing with freehand

Ch.9 Typography and Logos in Corel

EPS for Urdu writing
Urdu from in page to Corel Draw
Text and Paragraphs
Drop Shadow
Distort
Counter
Text to Object Conversion
Urdu Text to Object Conversion
Introduction to Logo
Types of Logos
International Laws on copy rights
2D and 3D logos creations

Ch.10 Printings and Designing Strategies

Creating a banner/Visiting Card
Rulers for printing materials
Sizes of different design materials
Normal vs Curved Files
Finalization and exporting of files

Illustrator

Ch.11 Introduction to Illustrator
Introduction to Illustrator
Setting New Document
Illustrator panels
Direct Selection Tool
Selection Tool

Fills and Strokes
Objects, Locks
Layers in Illustrator

Ch.12 Operations in Illustrator

Rotate, Gradients,
Scale
Free Transform
Pathfinder
Typography and Typing Tool
Masks and Its types

Ch.13 Colors and Light effects on Objects

Rulers Guides and Grids
Working inside a group
Isolation on object
Locking and hiding art work
Mash Tool
Blend Tool
Radial Mesh

Ch.14 Tracing and Object Manipulation

Alignment and Distribution
Reflecting Skewing
Strokes properties
Styling
Drop Shadows
Anchor Point Tool
Pen Tool
Tracing and copying objects

Ch.15 Art Board and Perspective

Appearance Panel
Perspective Grid
3D Objects
Art Board Tool

Ch.16 Brushes Customization and Final Art Work

Brushes in Illustrator
Creating Logo/Banners/ Flexes